

Luddenham Raceway Motorsport Park Safety Briefing Sheet

Hello and Welcome to a Luddenham Raceway Track Event! Before we get started, we need everyone to pay careful attention as you must understand and abide by the following important safety instructions to ensure the safety of everyone out on track today.

LIGHTING AND FLAGGING

GREEN LIGHT – GOOD TO GO. TRACK IS ALL CLEAR.

YELLOW LIGHT – YOU MUST SLOW DOWN, NO OVER TAKING. HAZARD PRESENT.

RED LIGHT – YOU MUST SLOW DOWN AND RETURN TO PITS, NO OVERTAKING. THERE IS A SERIOUS HAZARD AND THE SESSION HAS ENDED

BLACK FLAG – YOU MUST RETURN TO THE PITS IMMEDIATELY.

TRACK RULES AND ETIQUETTE

- Leave a gap of at least 1 metre while on track.
- You can only overtake on the straight in a safe manner (overtake on the right hand side and use your blinker to indicate to any vehicle behind you what you are about to do).
- When you want to exit the track to return to the Pits, you must carefully pull to the left and signal to the Vehicle behind you that you are exiting the track.
- Snakes can be on Track or in the Pits, if you see one STAY AWAY and alert Track Staff.
- Close to the ripple strip of Turn 5 there is a bump in the Track, watch out for this because if you are not used to it you and your vehicle will become unsettled.
- This is a TRACK DAY and not a Race Event, so take care, have fun and be mindful of others. We are all here to have a fun and safe day so rude, reckless, annoying and dangerous behaviour will not be tolerated and will result in you being removed from the Event.
- If you have an issue with another Driver alert Track Staff, don't try handle it yourself.
- Drifting and Burnouts are not allowed. No Warnings will be given and you will be removed from the property and receive a lifetime ban if observed to be engaging in such behaviour while on Track.
- Do not stick body parts out of the car while on track and do not throw anything out of the car while on track.
- Listen to all instructions of Track Staff. Rude and Aggressive Behaviour is not tolerated and you will be removed if you cannot follow instructions and are causing issues.

IN THE EVENT OF AN ACCIDENT / CRASH / SPILL

- As soon as you notice an issue with your car you must try and safely drive it off track and out of harm's way and you must stop and wait for assistance.
- DO NOT ATTEMPT TO RETURN TO PITS if you have had an accident and or if your car is leaking oil or liquid.
- If you must stop on track, do not leave your car unless there is a fire, in which case as safely as you can get away from the fire and wait for help.
- DO NOT STOP AND TRY TO HELP OTHER VEHICLES. That's what track staff are for, if you are concerned return to pits and request help but do not stop your car and get out as this will cause delays in getting help where it is needed and can cause more issues.
- There is a trained Medic on site so if you are in Pain or need help don't worry, just wait where you are and help will be on its way.
- The quicker everyone returns to the Pits, the quicker we can safely provide help so make sure you listen to the lights and flags to keep everyone safe.
- Spills and Leaks cost time and money to clean up, so if your car is leaking get it onto the grass as safely and quickly as you can. The clean-up fee is \$50 for each bag or part of a bag used, and you will be responsible for any and all damage and clean-up costs. To Save TIME AND MONEY get off track as quickly and safely as possible or you will hold up the event as we have to shut down to clean up.

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ELECTRIC VEHICLES

- All Electric Vehicles must have written on them 'Electric Vehicle' to alert staff.
- All Electric Vehicle Drivers must download the ANCAP Rescue App so that they know how their Electric Vehicle can be safely disengaged in the event of an emergency.
- Electric Vehicle owners must be aware of how to safely shut down their vehicle in case of an emergency.
- Should an Electric Vehicle catches fire, the Venue Safety procedure is to tow the vehicle into the nearest Dam so that it can be submerged into water. This is because once an electric vehicle catches fire it keeps burning and cannot be extinguished. The Venue is not liable for any costs or damages if this happens.
- It is recommended that all Electric Vehicle owners purchase and bring along a specific fire extinguisher for Electric Vehicles as a standard fire extinguisher will not work.
- Electric Vehicle owners cannot recharge their vehicle while at the Venue.

PIT RULES AND REQUIREMENTS

- In the event of an emergency, everyone must leave their vehicles and possessions and evacuate to the Go Karting Car Park.
- All refuelling must take place in the refuelling bay.
- Second Drivers and Passengers that are not Driving must wait in the viewing area out of harm's way.
- You must drive SLOWLY in the Pit Area (under 10km/h) at all times.
- No Smoking is permitted in the Motorsport Park.
- If you want to leave the Track Day with your Car you must let Track Staff know as they have the keys to the gate, once you have done this make sure that you hand back your Tap Pass and Timing to Reception and pick up your Drivers Licence and Track Staff will then open the gate for you.
- If you have any questions about the Track Day you must ask the Track Staff as they are the only ones who will be able to assist you.
- Spectators are not permitted at the Track, only Drivers, Second Drivers and Passengers.
- It is a Drivers responsibility to make sure that all of their people have signed in and gotten wristbands, if Drivers let people in without a wristband they will be removed from the event.
- No one under 16 is allowed at the Motorsport Park and if you bring in someone under 16, you will be removed from the Premises.

FORMAT OF A LUDDENHAM RACEWAY TRACK DAY

- Drivers receive approximately 6 - 8 x15 minute sessions depending on the smooth running of the event (i.e. no accidents or spills happen)
- All drivers have a coloured stick and wristband; this is your group colour. When you see your group colour on the display board this means you are up next so make sure you are ready to go and head to the Bay.
- Line up in Bay 1, once Bay 1 is full, and then you can fill up Bay 2.
- A 5-minute warning will be given before the next group is on so make sure you are ready to go.
- To maximise your time on track be aware of when you are up next and be ready to go out.
- For the first session of each group, we do a pace car lap with the safety buggy in front of the group at a slow speed. This is to show the lines of the circuit. Once finished the buggy will return to Pit Entry and the Track lights will go green to show the track is now clear. Do not attempt to overtake or out run the Buggy or you will be removed from the event.

ANY QUESTIONS?TAKE A GROUP PHOTO....POINT TO THE FIRST COLOUR GROUP TO GET READY AND OFF WE GO!